

GENERAL ASSEMBLY OF NORTH CAROLINA
SESSION 2017

H

2

HOUSE BILL 471
Committee Substitute Favorable 6/26/18

Short Title: Felonious Gaming Machines.

(Public)

Sponsors:

Referred to:

March 27, 2017

1 A BILL TO BE ENTITLED
2 AN ACT TO CLARIFY THE FELONIOUS POSSESSION OF ELECTRONIC
3 SWEEPSTAKES MACHINES OR DEVICES.

4 The General Assembly of North Carolina enacts:

5 **SECTION 1.** G.S. 14-297 reads as rewritten:

6 "**§ 14-297. Allowing electronic machines or devices, gaming tables, illegal punchboards or**
7 **slot machines on premises.**

8 (a) If any person shall knowingly suffer to be opened, kept or used in ~~his~~ the person's
9 house or on any part of the premises occupied therewith, any of the gaming tables prohibited by
10 G.S. 14-289 through 14-300 or any illegal punchboard or illegal slot machine, ~~he~~ that person shall
11 forfeit and pay to ~~any one~~ anyone who will sue therefor two hundred dollars (\$200.00), and shall
12 also be guilty of a Class 2 misdemeanor.

13 (b) If any person shall knowingly suffer to be opened, kept, or used in or on any part of
14 any premises owned or controlled by the person two or more electronic machines or devices, as
15 defined by G.S. 14-306.4, that person shall forfeit the electronic machines or devices and shall
16 also be guilty of a Class G felony."

17 **SECTION 2.** This section becomes effective December 1, 2018, and applies to
18 offenses committed on or after that date.

